

**Literacy**

- Writing composition (Text level)

**Music**

- Creating and developing musical ideas - composing skills

**PSHE and citizenship**

- developing good relationships and respecting the differences between people

# FOREVER FRIENDS



Fred Flintstone and Barney Rubble have been friends since the Stone Age! They are real lifelong buddies.



## TASK

*With a friend, write a rap or a song about what goes into being a lifelong friend.*

*To inspire you, think about what you like about your friend.*

*Once you have written your rap, compose some pre-historic style music to accompany your work of art!*

# PRE-HISTORIC PICTURES



In *The Flintstones in Viva Rock Vegas* Fred, Barney, Wilma and Betty go on holiday to a place called Rock Vegas. Rock Vegas looks very similar to a place called 'Las Vegas' which is in America.

## TASK

Think of a different location that Fred and his chums could go to. Change the name of your place so that it sounds pre-historic (like Rockchester or Flint Angeles) and draw some set designs for your new location as if they were going to be the setting for the next *Flintstones* film.

Label your diagrams and make them as detailed as possible. **REMEMBER:** your designs must fit in with the look of a *Flintstones* film.

Change the name of the town or village that you live in so that it sounds pre-historic.

### EXTENSION TASK

What would your chosen location look like in other historical periods? For example, Victorian or Tudor.

**Design and technology**

- Developing, planning and communicating ideas; Working with tools, equipment, materials and components to make quality products; Knowledge and understanding of materials and components.

# BEDROCK GADGETS



One of the things that makes the Flintstones' films good fun is the way they use all sorts of different creatures as gadgets. For instance, in *The Flintstones in Viva Rock Vegas* a dinosaur is used as a bridge; a brontosaurus is used as a crane and other pre-historic animals are used as vacuum cleaners and juicers.

## TASK

Using a book of dinosaurs (or a dinosaur website such as [www.nhm.co.uk](http://www.nhm.co.uk) at the Natural History Museum) design some uses for the creatures that you find. For instance, you could draw a pterodactyl litter picker-upper! Or you could use the teeth or bones of dinosaurs to make gadgets.

First draw and label your designs, then using junk and other materials, see if you can make your design into three-dimensional (3D) models.

**Numeracy**

- Handling data, Organising and interpreting data.

**Art and design**

- Exploring and developing ideas.
- Design and technology
- Knowledge and understanding of materials and components.

# FLINTSTONES FINANCIERS



Many films nowadays come with a whole array of merchandise when they are released. So, as well as going to see the film, you could buy the pencil case or wear the T-shirt or even sing along to the soundtrack!

## TASK

Imagine you have been asked to develop a list of the kinds of things children would like to buy in terms of Flintstones film merchandise.

Conduct a survey of the children in your class:

- to find out what sorts of film merchandise they have already got from other films and then...
  - find out what sort of Flintstones film merchandise they would like
- How would it be best to show your results?  
Maybe as bar charts, pictograms or pie charts?  
Are there any computer programmes you could use to best show your results?

## EXTENSION TASK

What type of merchandise won? Can you design something for The Flintstones in Viva Rock Vegas along these lines?

## FLINTSTONES-FINANCIERS COMPETITION

Send in your best designs to Film Education and you may be in with a chance of winning some exclusive film merchandise, including a Flintstones I-Zone Polaroid camera for your school!

Make sure you write your full name, age, teacher's name and school address on the back of each design.  
**Only one design per entrant, please.**

**COMPETITION TERMS AND CONDITIONS:**  
This competition is open to all schools in the UK. All entries must be received by the FRIDAY 14 JULY 2000. Details of the winners will be published in Film Education's CREXEDOS newsletter and on Film Education's website. Entry into this competition allows Film Education permission to use the winners' names (and their school names) for publicity purposes. There will be no cash alternative to the prizes awarded. The judges' decision is final and no correspondence will be entered into. We regret that we cannot return the entries. This competition is open to all primary pupils except for the relatives of employees of Film Education.

Film Education is a registered charity supported by the film industry in the UK. Its aims are to develop the use of film in the school curriculum and to facilitate the use of cinema by schools. To this end it publishes a variety of free teaching materials, produces educational television programmes, runs a range of workshops, events and INSET, employer screenings and National Schools Film Week.  
UK Teachers - full competition details are on the covering letter.  
**CLOSING DATE FRIDAY 14 JULY 2000**

## F I L M

## EDUCATION

For further information please contact:  
Film Education, Alburyra House,

27-31 Charing Cross Road,

London WC2N 4AU

Tel: 020 7493 2291

Fax: 020 7493 2052

Email: [post@filmeducation.org](mailto:post@filmeducation.org)

Website: [www.filmeducation.org](http://www.filmeducation.org)

Written by Julie Roberts

Produced by Film Education for

United International Pictures.

Designed by Kay Scott Associates